

## WALKER CITY COUNCIL MEETING-7:00 pm MONDAY, MAY 9, 2022 COUNCIL CHAMBERS, 204 GREENE ST.

Tentative Agenda (This meeting is voice recorded)

- 1. Call to Order
- 2. Pledge of Allegiance
- 3. Consent Agenda
  - a. Approve 5-9-2022 agenda
  - b. Approve 4-11-2022 minutes
  - c. Approve Accounts Payable
  - d. Approve April Payroll Reports
- 4. Public Hearings: FY22 Budget Amendment 7:05 pm

Ordinance 364 – Chapter 93 – Water Supply Protection Regulation - 7:05 pm
Ordinance 365 – An ordinance amending provisions pertaining to Chapter 90 – Water
Water Service System – 7:05 pm

Ordinance 366 – An ordinance amending provisions pertaining to Chapter 95 – Sanitary Sewer System – 7:05 pm

- 5. Linn County Sheriff's Report (to be given promptly upon arrival of deputy)
- 6. Reports
  - a. Mayor (including permits issued)
  - b. Clerk/Treasurer written report on file
  - c. Public Works Tech written report on file
  - d. Fire Department
  - e. Council & Committee Reports
- 7. Open Forum Open to the Public 5-minute comment period (Resolution 260704B)
- 8. Old Business
- 9. New Business
  - a. Set public hearing to approve plans and specifications for water meter/electronic radio transmitters
  - b. Resolution 2022-10 Resolution Approving the FY22 Budget Amendment
  - c. Approve 1st reading of Ordinance 364 Chapter 93 Water Supply Protection Regulations
  - d. Approve 1st reading of Ordinance 365 An ordinance amending provisions pertaining to Chapter 90 Water Service System
  - e. Approve 1st reading of Ordinance 366 An ordinance amending provisions pertaining to Chapter 95 Sanitary Sewer System
  - f. Consideration of Proposal for 2022 road work from L. L. Pelling
  - g. Consider sale of front ½ of property including the old city hall at 408 Rowley St.
  - h. Update on nuisance abatements
- 10. Motion to Adjourn

Posted this 6th day of May 2022

Connie Helms, City Clerk

The order of business may change at the discretion of the chair and all agenda items listed are potentially actionable and council may make motion to enact upon any/all items.